

**CITY OF STORM LAKE
REGULAR COUNCIL SESSION MEETING
CITY HALL - COUNCIL CHAMBERS
JANUARY 5, 2026
5:00 PM**



City of Storm Lake
PO Box 1086
Storm Lake, IA 50588
p (712) 732-8000
f (712) 732-4114

AGENDA

Access to the official meeting can also be done through the following ways:

BY TELEPHONE

Dial: 1-312-626-6799 or toll-free 1-888 475-4499

Zoom Meeting ID: 933 2006 3301

BY COMPUTER:

<https://zoom.us/j/93320063301>

Open the Meeting

- **Call to Order**
- **Pledge of Allegiance**
- **Proclamation**

A. Consideration of Changes in Agenda and Setting the Agenda

B. Disclosure by City Council Members

C. Hear the Public

D. Consent Agenda

1. Consent Agenda
 - a. Buy Local Information
 - b. Motion To Approve Engagement Agreement With Ahlers & Cooney, P.C. For Legal Services Related To Urban Renewal/Economic Development Matters.
 - c. Acknowledgment of the King's Pointe Financials
 - d. Motion To Appoint City Clerk
 - e. Code Enforcement Summary

E. Unfinished Business

F. New Business

1. Motion to Appoint Mayor Pro-Tem
2. Resolution No. 27-R-2025-2026 To Approve Code Of Ethics For Members Of The Storm Lake City Council
3. Motion To Go Into Closed Session Pursuant To Iowa Code 21.5(1)(g)
4. Water Treatment Plant Water Rates and Design Advisory Ad Hoc Committee Presentation
5. Ordinance No. 05-O-2025-2026 Amending the Zoning Code of the City Of Storm Lake, Iowa, Title VI, Chapter 6-1, Article 10, Pertaining to Signs Within the Corporate Limits of Storm Lake, Iowa, - Third Reading
6. Motion Setting The Public Hearing For Proposed Change To City Code Section 5-9-2(I)1

7. Resolution No. 28-R-2025-2026 Fixing Date For A Public Hearing On The Proposed Vacation Of A Portion Of Highview Drive
8. Motion To Approve Selection And Hiring Of Simmering – Cory For Grant Writing And Administration Services For CDBG Funding For The Well #23 Development Project
9. Resolution No. 29-R-2025-2026 Setting The Time And Place Of A Public Hearing On The Submission Of A CDBG Application For The City Of Storm Lake
10. Resolution No. 30-R-2025-2026 Setting The Time And Place Of A Public Hearing On The Approval Of A Community Development And Housing Needs Assessment For The City Of Storm Lake, Iowa
11. Resolution No. 31-R-2025-2026 Approving Code of Conduct
12. Resolution No. 32-R-2025-2026 Approving CDBG Equal Opportunity Policy
13. Resolution No. 33-R-2025-2026 Approving CDBG Affirmative Fair Housing Policy
14. Resolution No. 34-R-2025-2026 Approving CDBG Procurement Policy
15. Resolution No. 35-R-2025-2026 Approving CDBG Prohibition On Use Of Excessive Force Policy
16. Resolution No. 36-R-2025-2026 Approving CDBG Affirmative Residential Anti-Displacement And Relocation Assistance Plan (RARA)
17. Motion To Approve 2026 Strategic Plan
18. Fiscal Year 2027-2031 Proposed Capital Improvement Plan Work Session
19. City Council Requested Items / City Council Updates

G. Adjourn

Meeting Protocol

If you wish to speak today, please:

1. To speak on an agenda item, please approach the podium when that agenda item is called, and upon recognition by the Mayor, identify yourself by stating your name and address.
2. If your issue is not a topic on the agenda, please approach the podium under the "Hear the Public" agenda item, and upon recognition by the Mayor, identify yourself by stating your name and address.
3. Please keep your remarks to three (3) minutes or less.
4. If you require accommodation for this meeting, including but not limited to translation services, hearing assistance, or accessibility, please contact the City Clerk at least four (4) hours prior to the start of the meeting.

*If you have concerns about any of the items on the consent agenda, they may be separated from the consent agenda and voted on individually.

**Ordinances may be read at three consecutive meetings or readings may be waived and ordinances may be passed at only one or two meetings.

Find us on Facebook <https://www.facebook.com/cityofstormlake> Follow us on Twitter [@Storm_Lake](https://twitter.com/Storm_Lake) Find us on the Web at <http://www.stormlake.org>.